HORSESHOES

Try this activity with archers that have access to equipment and a safe range area. Please note, archers and coaches participating in these activities are not covered under USA Archery sport accident/coach/general liability insurance programs.

ONLINE CLASS AND ON YOUR OWN

• Use any online video conferencing platform, Skype or FaceTime
• For 1 or more archers

SUPPLIES NEEDED

• Bow and arrows
• Target
• Large paper
• Markers
• Target pins or tape
• Make the horseshoe target face

  » Use a large sheet of paper or tape 6-9 pieces of regular sized paper together (make the target face so it mostly covers your target)
  » Draw a horseshoe with a circle on the inside base of the horseshoe as the ringer
  » Depending on the skill of the archer, make the horseshoe as large or as small as needed
  » Pin or tape the horseshoe onto the target

PROCEDURES

• Archers get 3 arrows each
• Have archers shoot at the same time and announce where they hit

SCORING

• Any arrow touching the horseshoe counts as 1-point
• Any arrow inside the horseshoe counts as 2-points
• Any arrow that hits the “ringer” is worth 3-points
• Any arrow outside of these areas is worth zero points
• The archer with the highest score wins