





# **HORSESHOES**

Try this activity with archers that have access to equipment and a safe range area. Please note, archers and coaches participating in these activities are not covered under USA Archery sport accident/coach/general liability insurance programs.



## **ONLINE CLASS AND ON YOUR OWN**

- Use any online video conferencing platform, Skype or FaceTime
- For 1 or more archers

### **SUPPLIES NEEDED**

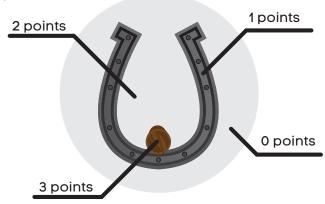
- · Bow and arrows
- Target
- Large paper
- Markers
- Target pins or tape
- · Make the horseshoe target face
  - » Use a large sheet of paper or tape 6-9 pieces of regular sized paper together (make the target face so it mostly covers your target)
  - » Draw a horseshoe with a circle on the inside base of the horseshoe as the ringer
  - » Depending on the skill of the archer, make the horseshoe as large or as small as needed
  - » Pin or tape the horseshoe onto the target

### **PROCEDURES**

- · Archers get 3 arrows each
- Have archers shoot at the same time and announce where they hit

#### **SCORING**

- Any arrow touching the horseshoe counts as 1-point
- Any arrow inside the horseshoe counts as 2-points
- Any arrow that hits the "ringer" is worth 3-points
- Any arrow outside of these areas is worth zero points
- The archer with the highest score wins







For beginners.



For more advanced students.