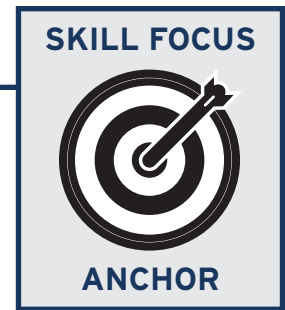




HORSESHOES

Try this activity with archers that have access to equipment and a safe range area. Please note, archers and coaches participating in these activities are not covered under USA Archery sport accident/coach/general liability insurance programs.

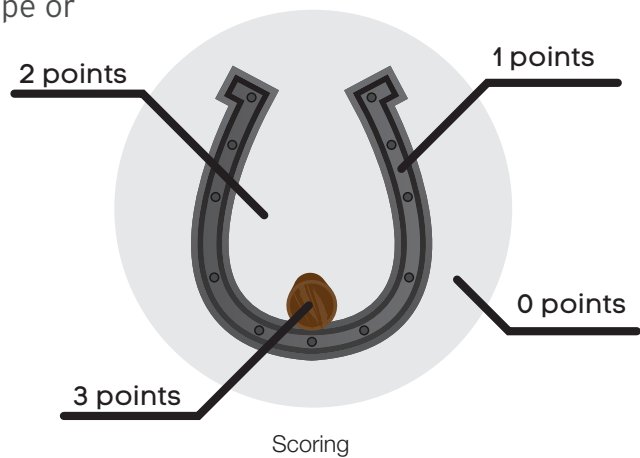


ONLINE CLASS AND ON YOUR OWN

- Use any online video conferencing platform, Skype or FaceTime
- For 1 or more archers

SUPPLIES NEEDED

- Bow and arrows
- Target
- Large paper
- Markers
- Target pins or tape
- Make the horseshoe target face
 - » Use a large sheet of paper or tape 6-9 pieces of regular sized paper together (make the target face so it mostly covers your target)
 - » Draw a horseshoe with a circle on the inside base of the horseshoe as the ringer
 - » Depending on the skill of the archer, make the horseshoe as large or as small as needed
 - » Pin or tape the horseshoe onto the target



Scoring



For beginners.



For more advanced students.

PROCEDURES

- Archers get 3 arrows each
- Have archers shoot at the same time and announce where they hit

SCORING

- Any arrow touching the horseshoe counts as 1-point
- Any arrow inside the horseshoe counts as 2-points
- Any arrow that hits the “ringer” is worth 3-points
- Any arrow outside of these areas is worth zero points
- The archer with the highest score wins